

## PERSONAL SCHEDULE



For Yasunobu Ikeda (#223676)

Monday, October 2	5, 2010
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9:30 am - 11:30 am	General Session: Welcome to the Revolution	Nokia Theatre, L.A. Live
2:00 pm - 3:00 pm	Optimizing Flash Player Compatible Content for Mobile Devices	511A
3:30 pm - 4:30 pm	Open Source Game Development with Flash and PushButton Engine	511C
5:00 pm - 6:00 pm	Essential Eclipse Plug-ins and Tools for Flash Builder Developers	515A
8:00 pm - 10:00 pm	Meet the Teams	Los Angeles Convention Center

## Tuesday, October 26, 2010

8:30 am - 9:30 am	Designing and Developing for Touch-Based Devices	506
10:00 am - 12:00 pm	General Session: User Experience: The Next Generation	Nokia Theatre, L.A. Live
1:30 pm - 2:30 pm	Optimizing for GPU-accelerated Flash Player 10.1 on Android	511B
3:00 pm - 4:00 pm	What's New in Flash Builder "Burrito"?	515A
4:30 pm - 5:30 pm	Getting Started with Flare3D: The New Generation of Flash 3D	513
6:00 pm - 8:00 pm	Sneak Peeks	Nokia Theatre, L.A. Live

## Wednesday, October 27, 2010

8:00 am - 9:00 am	Roadmap: Flash Platform Runtimes	511C
9:30 am - 10:30 am	Deep Dive into Flash Player Rendering	502B
11:00 am - 12:00 pm	Flash Player 3D Future	515B
1:30 pm - 2:30 pm	Creating Secure ActionScript Applications	510
3:30 pm - 4:30 pm	Practical ActionScript 3.0 for Flash Professional	511B
5:00 pm - 6:00 pm	New 3D Features for Flash	515B

Locations are tentative and may change. Please check your schedule the week of October 18 for confirmed room locations.